

I Military
Chariots, +1 to land combat except
against rough terrain.

I Military
Chariots, +1 to land combat except
against rough terrain.

II Military
Warships, win all naval battles.

II Military
Warships, win all naval battles.

II Military
Naval tactics, win ties in naval
battles.

II Military
Cavalry, +1 to land combat.

II Military
Cavalry, +1 to land combat.

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Cavalry, +1 to land combat.

II Military
Early siegecraft, cancel fort
effects.

II Military
Early siegecraft, cancel fort
effects.

II Military
Elite troops, win ties.

III Military
Siege machines, cancel fort effects.

III Military
Siege machines, cancel fort effects.

III Military
Close-order troops, +1 to land combat.

III Military
Close-order troops, +1 to land combat.

III Military
Elite troops, win ties.

III Military
Elite troops, win ties.

III Military
Naval tactics, win ties in naval battles.

IV Military
Armor, win ties in land combat.

IV Military
Armor, win ties in land combat.

IV Military
Armor, win ties in land combat.

IV Military
Armor, win ties in land combat.

IV Military
Naval tactics, win ties in naval battles.

IV Military
Elite troops, win ties.

IV Military
Elite troops, win ties.

V Military
Naval tactics, win ties in naval battles.

V Military
Crossbows, +1 to land combat.

V Military
Crossbows, +1 to land combat.

V Military
Crossbows, +1 to land combat.

V Military
Elite troops, win ties.

V Military
Elite troops, win ties.

V Military
Warships, will all naval battles.

V Military
Warships, will all naval battles.

VI Military
Elite troops, win ties.

VI Military
Naval tactics, win ties in naval
battles.

VI Military
Warships, win all naval battles.

VI Military
Warships, win all naval battles.

VI Military
Elite troops, win ties.

VI Military
Knights, +1 to land combat.

VI Military
Knights, +1 to land combat.

VI Military
Knights, +1 to land combat.

VII or VIII Military
Firearms, +1 in combat.

VII or VIII Military
Firearms, +1 in combat.

VII or VIII Military
Firearms, +1 in combat.

VII or VIII Military
Elite troops, win ties.

VII or VIII Military
Warships, win all naval battles.

VII or VIII Military
Elite troops, win ties.

VII or VIII Military
Naval tactics, win ties in naval battles.

Any Military
Surprise attack, negate terrain effect.

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610-820 Military
Greek fire, cancels fort effects and
+1 to naval combat.

610-820 Military
Greek fire, cancels fort effects and
+1 to naval combat.

330-540 Military
Ballistas, cancel fort effects.

110-330 Military
Legion organization,+1 to land
combat.